

Vacancy @ FACTRY

# Software Engineer



Factory is growing, and is therefore looking for software talent! Do you have a passion for user-friendly software? Always wanted to work with industrial applications? Love open source? Then maybe you are the one!

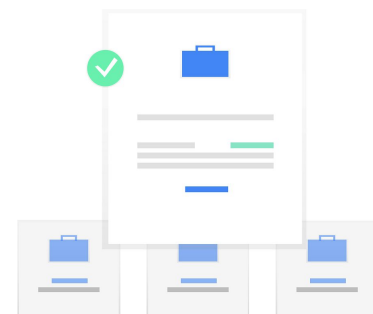
## About us

Factory develops software solutions to help our customers get insights in their industrial processes. And we're one of a kind, because we know our way around industrial systems while also having a lot of expertise with advanced technologies from the web- and IoT-space. Every day, we build open software for use in an industrial context. We've been international since day 1: while based in Ghent, Belgium, we maintain Factory software all over the world! And we're good at it, too: our clients love our work. We wouldn't settle for less.

## The function

We are looking for you to join our motivated team of engineers. Your main focus will be to develop new functionality within Factory Historian and other Factory products.

- As a Software Engineer, you will support our team to realize products for our clients.
- You will solve tangible business problems together with our team.
- You will manage or assist in 3 to 4 software development projects in parallel.
- You will participate in the design of new software components.
- You will incorporate and expand CI/CD methodology.
- You will increase and improve architecture in both frontend / backend / database.
- You will provide support on solutions that we delivered in the past.
- You will interact directly with production managers and operators - in an industrial context.
- You will write the necessary documentation for the software you developed.



## About You

- You have a masters degree in Engineering and/or Computer Science or equivalent.
- You're a motivated learner who is open to learn any new technology.
- You have at least some experience in software development:
  - You know  $n$  backend programming languages like Java or C#, where  $n \geq 1$ . You know what a pointer is. Knowledge of Go (the language) is a plus.
  - You can `select something` from a database with a clever SQL query.
  - You are some<body> that has been playing around with frontend technologies like HTML, CSS and Javascript.
  - You feel at `/home` in a command-line environment, and you know your `git`.
- You have a pragmatic and entrepreneurial mindset, thinking beyond today's needs.
- You take ownership and are proud of your work. We value people who learn from mistakes and improve themselves in tiny ways every day.
- You feel comfortable in a fast-paced working environment. As a startup, we don't have all the corporate-y features :-)
- You're motivated to understand and solve hard problems.
- You have good communication skills.
- You are an active listener, trying to figure out the underlying needs of the client.
- You're proficient in English and preferably also in Dutch. Knowledge of any other language is an advantage.

## So what do you get?

- A dynamic work environment with plenty of room for your ideas.
- The opportunity for personal growth and development of new skills.
- A healthy work / life balance adapted to your needs. Occasional remote work is possible.
- Competitive salary depending on your experience.
- A MacBook Pro or similar laptop.
- A chance to grow together with the company. We're just getting started.
- A creative working environment. We're based in a brand new office building in Ghent, a 1 minute walk from the train station Ghent Dampoort. The office comes with a pool table, an unlimited coffee supply, protected bike parking, showers, and much more.

## YES! That's me! Now what?

1. Send your resume and motivation letter to [iwannawork@factory.io](mailto:iwannawork@factory.io).
2. We will respond within 1 week, and maybe invite you for a first interview at our office.
3. We give you some technical challenges to test your skills.
4. Finally, you have a second conversation with our management.
5. Go? Go!

Questions? Contact Frederik at [frederik.vanleECKwyck@factory.io](mailto:frederik.vanleECKwyck@factory.io).